

MAIN RULES OF TEQVOLY

- Teqvoly is played by two teams of two players.
- A match is won by winning one or more sets depending on the competition format.
- A set consists of two winning games.
- A game is won when a team reaches 8 points.
- There is a hexagon shaped line system consisting of baselines and sidelines, which plays an important role in ruling the actions that take place on the court.
- Doublepoint: a chance to score two points instead of one (per set).
- The server has two chances to execute a successful service.
- The serve must bounce only once on the opponent's playing surface of the table.
- Each team has a maximum of 3 touches, a minimum of 1 pass is required and passes need to alternate between players on the same team.
- When returning the ball, it must bounce only once on the opposite side of the table.
- Returning the ball is only allowed if the ball is on your own team's side.

